

Ryzom - Bug # 1443

Status:	Closed	Priority:	High
Author:	molator	Category:	Build
Created:	03/03/2012	Assignee:	kervalala
Updated:	03/06/2012	Due date:	
Subject:	Patch 1.13 linux side effect		
Description	<p>A couple of people have identify a side effect issue with the last patch on linux.</p> <pre>/home/ryzom/code/ryzom/server/src/ai_service/nf_grp_npc.cpp:2243: error: invalid initialization of reference of type 'ucstring&' from expression of type 'NLMISC::CString'</pre> <pre>/home/ryzom/code/ryzom/common/src/game_share/send_chat.h:118: error: in passing argument 3 of 'void npcChatToChannelSentence(const TDataSetRow&, CChatGroup::TGroupType, ucstring&)'</pre>		
Related issues:	duplicated by Ryzom - Feature # 1433: Merge changes from patch 1.13 Closed 02/27/2012		

History

#1 - 03/03/2012 11:47 pm - kervalala

I didn't yet commit servers changes, there are a lot more changes than on client side so it takes time to merge :)

#2 - 03/04/2012 05:01 pm - kervalala

Please could you confirm that all is compiling again ?

Btw there are a lot of new warnings I'll fix later.

#3 - 03/05/2012 05:49 am - plunder

I was running to this very error:

```
/home/ryzom/code/ryzom/server/src/ai_service/nf_grp_npc.cpp:2243: error: invalid initialization of reference of type 'ucstring&' from expression of type 'NLMISC::CString'
```

```
/home/ryzom/code/ryzom/common/src/game_share/send_chat.h:118: error: in passing argument 3 of 'void npcChatToChannelSentence(const TDataSetRow&, CChatGroup::TGroupType, ucstring&)'
```

Since your commit I've built it successfully on Ubuntu 10.04 32-bit, thank you!

#4 - 03/05/2012 09:08 am - kervalala

- Category set to Build
- Status changed from New to Resolved
- Assignee set to kervalala
- Priority changed from Normal to High
- Target version set to Version 0.9.0

You're welcome :)

#5 - 03/05/2012 09:08 am - kervalala

- % Done changed from 0 to 100

#6 - 03/06/2012 01:09 pm - kervalala

- Status changed from Resolved to Closed