

Ryzom - Feature # 1369

Status:	New	Priority:	Normal
Author:	sfb	Category:	Services: General
Created:	09/26/2011	Assignee:	
Updated:	09/26/2011	Due date:	
Subject:	Add ability to restrict sitem use by brick.		
Description			
It would be handy for purposes of missions to be able to limit use of an item to a brick rather than a full skill. Mimicking something like RequiredSkill.			

History

#1 - 09/26/2011 07:46 pm - kaetemi

Just what I need! =p