

Ryzom - Bug # 1197

Status:	New	Priority:	Normal
Author:	sfb	Category:	Tools: Level Editor
Created:	11/17/2010	Assignee:	
Updated:	01/19/2011	Due date:	
Subject:	start_point mission in region_newbieland.primitive is incorrect.		
Description			
<p>EGS has a warning in parseStartPoints that the start_point mission for the newbieland village (in region_newbieland.primitive) has an invalid mission named NEWBIELAND_START. Looking at the missions_editor in urban_newbieland.primitive there is only one mission available called WELCOME_RYZOM_CORE.</p> <p>Should we change the start_point to have no mission, to use WELCOME_RYZOM_CORE or should we create a new "starter" mission?</p>			
Related issues:			
related to Ryzom - Feature # 1239: Clean up / Extend / Polish the newbieland		New	01/19/2011

History

#1 - 01/08/2011 06:56 pm - kerval

- Target version deleted (Version 0.8.0)

#2 - 01/19/2011 03:21 pm - sfb

- Target version set to Version 0.9.0